

# ADOBE AFTER EFFECTS BEYOND THE BASICS

## COURSE OVERVIEW

Adobe After Effects ~ Beyond The Basics explores advanced techniques for working with motion graphics elements, animation, colour correction and more. The training provides tips for detailed masking techniques and real-world expressions. Integrating Photoshop files in the After Effects workflow is also highlighted.

## WHO SHOULD ATTEND

Anyone involved in content creation with an interest to create cutting-edge productions, be it broadcast, film, web, gaming, video or multimedia.

## PRE-REQUISITES

Participants must have a strong basic of After Effects or has attended the *Essential Guide to Working with After Effect* and an intermediate Photoshop knowledge.

## DURATION

3 days

## TIME

9.00am ~ 5.00pm with 1 hour lunch break

## LOCATION

Teras One Solution

## PRICE

RM1,980 per participant

## COURSE LEADER

**Hussin Khan** has been using the Adobe Creative Suite to create compelling multimedia content for the last 7 years. He is an Adobe Certified Expert and Video Specialist in Adobe After Effects, Premiere Pro, Encore, Photoshop and Illustrator. With sound technical and business background, Hussin's venture into the creative world began whilst working and completing his degree in United Kingdom where he started his own Web and Motion Graphics company.

Due to his passion for After Effects, Hussin created the Adobe After Effects Malaysia user group (AEMY), a support user group aimed at promoting Animation, Motion Graphics and Visual Effects in Malaysia. The group which is fully supported by Adobe meets on a monthly basis.

# ADOBE AFTER EFFECTS BEYOND THE BASICS

## COURSE OUTLINE

### DAY 1

9:00AM - 10:30AM

#### NAVIGATION TIPS AND TRICKS

- Selecting layers quickly,
- Finding lost CTI – Current Time Indicator
- IBON – In, Out, Begin and End
- Working with work area – trimming, jumping, filling time gaps
- Adjusting pixel size of comp, Isolating layers
- Cleaning up Timeline panel

10:30AM - 10:45AM

#### BREAK

10:45AM - 1:00PM

#### COLOUR CORRECTION

- Instant colour corrections
- Adjusting Hue and Saturation
- Understanding Levels
- Understanding Curves
- Working with Info Panel
- Using Colour Balance
- Turning day into night

1:00PM - 2:00PM

#### LUNCH BREAK

2:00PM - 3:45PM

#### BLENDING MODES MAGIC IN COMPOSITING

- Working with blending modes
- Blending objects with a black background
- Blending objects with a white background
- Blending textures with blend modes

3:45PM - 4:00PM

#### BREAK

4:00PM - 5:00PM

#### PLAYING WITH PARTICLES

- What are particles
- Creating sparkles
- Creating snow
- Creating rain

### DAY 2

9:00AM - 10:30AM

#### CREATING MOTION GRAPHICS

- Creating motion with photos
- Ink spatter
- Watery textures
- Clouds and fog
- Matrix Effects (slo-mo)
- Light whips
- Turning a layer into 3D cards
- Creating an army

10:30AM - 10:45

#### BREAK

10:45AM - 1:00PM

#### 3D IN AFTER EFFECTS

- 2D to 3D
- Positioning layers in 3D space
- Creating Lights and Cameras
- Creating shadows
- Creating a virtual set

1:00PM - 2:00PM

#### LUNCH BREAK

2:00PM - 3:45PM

#### BENDING TIME

- Time stretching
- Slow-motion shots
- Echo effect
- Suspend time effect

3:45PM - 4:00PM

#### BREAK

4:00PM - 5:00PM

#### WORKING WITH PHOTOSHOP FILES

- Importance of using Photoshop
- Setting up Photoshop for using with After Effects
- Import options
- Working with Live 3D objects from Photoshop
- Import Vanishing Point files
- Exporting After Effects frames as a layered Photoshop files

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## COURSE OUTLINE

### DAY 3

9:00AM - 10:30AM

#### **BASIC EXPRESSIONS**

- Understanding Expressions
- Wiggling
- Randomising
- Timing
- Jack in the Box effects

10:30AM - 10:45

#### **BREAK**

10:45AM - 1:00PM

- The Graph Editor
- Adjusting Speed
- Adjusting value
- Bouncing ball exercise

1:00PM - 2:00PM

#### **LUNCH BREAK**

2:00PM - 3:45PM

#### **PROJECT**

3:45PM - 4:00PM

#### **BREAK**

4:00PM - 5:00PM

#### **PROJECT** *(cont'd)*