



ADOBE FLASH LEVEL 2

COURSE OVERVIEW

Adobe Flash: Level 2 provides knowledge and hands-on practice they need to draw vector illustrations, use ActionScript to control movie clip, add form components to allow users to enter data and use the Flash Video Encoder application to convert digital video content.

WHO SHOULD ATTEND

This course is for experienced users who want to take the next step.

PRE-REQUISITES

Participants should be comfortable working with the basics of Flash and carrying out general operations of computers such as using a mouse, opening and saving files

DURATION

2 days

PRICE

RM880 per participant

TIME

9.00 am - 5.00 pm with 1 hour lunch break

LOCATION

Teras One Solution

COURSE LEADER

Kelvin Lee Ee Keong

Bachelor of Creative Multimedia, Majoring in Digital Media, University Multimedia, Cyberjaya Campus, Malaysia.

Kelvin or Klek has been working as a freelance multimedia designer with 5 years of working experience. Together with his programmer; he has collaborated with clients such as Honda, Lucideas, Ogilvy & Mathers, Bombshelter Studios and Maya Karin to produce everything from flash to HTML driven web sites and even web portals using Adobe products like Illustrator, Flash, Dreamweaver and Photoshop.

He also had several brief teaching experiences with Multimedia University and other training institute before joining Teras One Solution as a trainer.

ADOBE FLASH - LEVEL 2

Course Outline

DAY 1

9.00 am - 10.30 am

VECTOR ILLUSTRATION

- Vector paths
- Editing vector paths
- Mask layers

EXERCISES

10.30 am - 10.45 am

BREAK

10.45 am - 1.00 pm

ADVANCED TIMELINE ANIMATION

- Timeline effects
- Animated mask
- Motion paths

EXERCISES

1.00 pm - 2.00 pm

LUNCH BREAK

2.00 pm - 3.30 pm

ADVANCED TIMELINE ANIMATION (cont'd)

- Shape tweens
- Filter animation

3.30 pm - 3.45 pm

BREAK

3.45 pm - 5.00 pm

ACTIONSCRIPT ANIMATION

- Programming principles

DAY 2

9.00 am - 10.30 am

ACTIONSCRIPT ANIMATION (cont'd)

- Continuous motion
- Modular code

EXERCISES

10.30 am - 10.45 am

BREAK

10.45 am - 1.00 pm

COMPONENTS

- Form components
- Component scripts

EXERCISES

1.00 pm - 2.00 pm

LUNCH BREAK

2.00 pm - 3.30 pm

COMPONENT (cont'd)

- Component styles
- Dynamic content basics

EXERCISES

3.30 pm - 3.45 pm

BREAK

3.45 pm - 5.00 pm

VIDEO

- Video Encoding
- Video in Flash files